Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 19652<u>-00</u> Effective October 1, 2003 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN OR **SMALL ENTITY** (Column 1) (Column 2) TYPE ___ **TOTAL CLAIMS** RATE **FEE** RATE FEE 385.00 **BASIC FEE** BASIC FEE NUMBER EXTRA 770.00 **FOR** NUMBER FILED OR TOTAL CHARGEABLE CLAIMS / minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 **TOTAL** OR TOTAL **CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY** SMALL ENTITY OR (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER PRESENT REMAINING TIONAL RATE TIONAL RATE **AMENDMENT PREVIOUSLY AFTER EXTRA** FEE FEE AMENDMENT PAID FOR Minus X\$18= X\$ 9= Total OR Minus Independent X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) **CLAIMS** HIGHEST ADDI-ADDI- ω REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE ENDMENT **AFTER PREVIOUSLY EXTRA** FEE FEE **AMENDMENT** PAID FOR Total Minus X\$18= X\$ 9= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-ပ REMAINING NUMBER PRESENT **TIONAL RATE** RATE TIONAL NDMENT **AFTER PREVIOUSLY EXTRA** PAID FOR AMENDMENT FEE FEE Total: Minus ** X\$ 9= X\$18= OR AME Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT. FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.